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Emergency Responder Locator Prototype Dynamic Information Visualization Application



Description

In a defined interior space, display the location of objects in real time, determine objects requiring special attention, and dispatch a robot to that location.

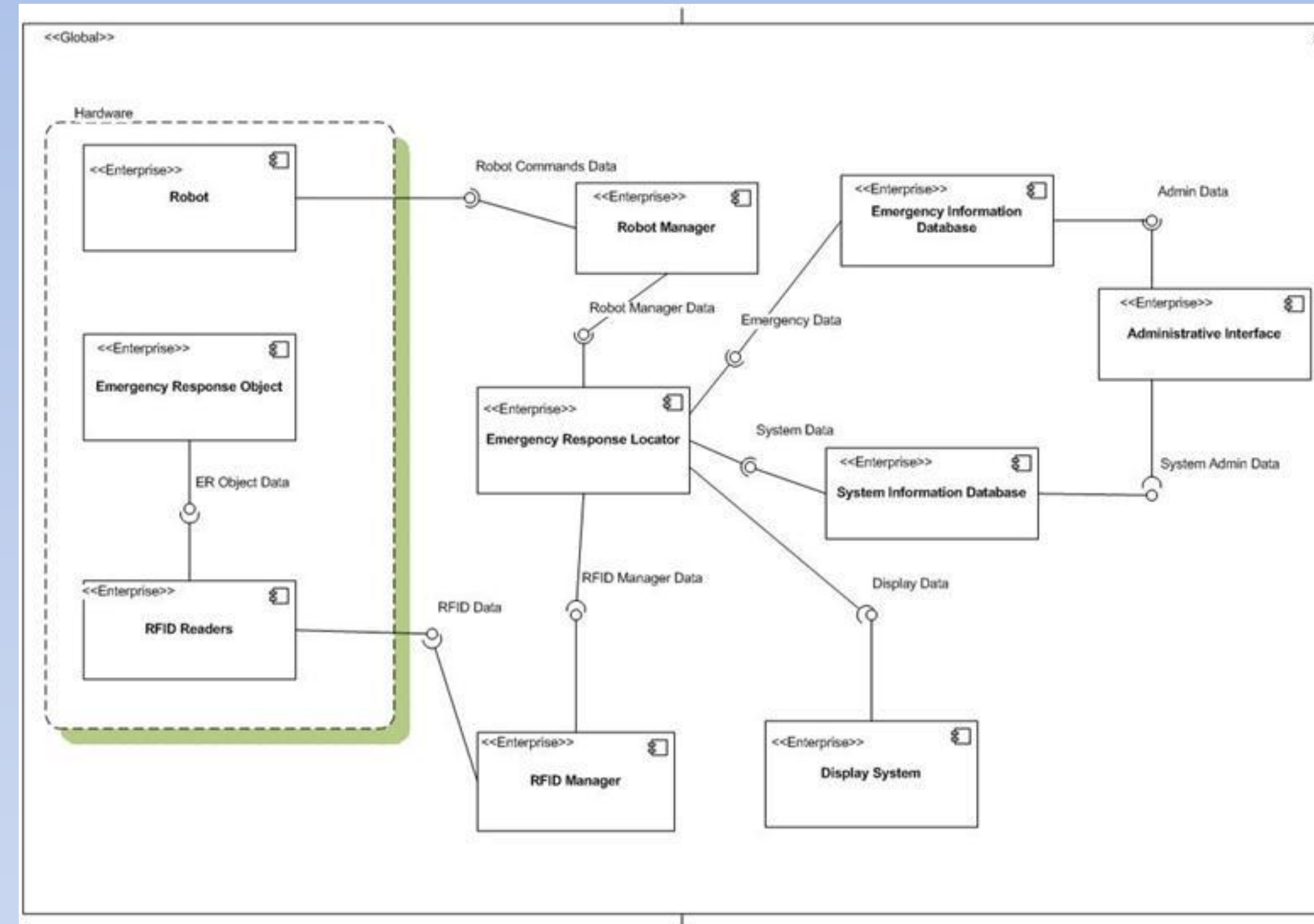
Key Educational Objectives

- Learn the implication of emerging technologies
- Learn the concepts of system architecture and integration
- Learn about the development of requirements and interactively working with a Subject Matter Expert
- Learn the value of team work in a complex project.

Educational Settings

- Graduate Course in Software Engineering
- Summer Research Program for Teams of AP/CS High School Students.

ER-Locator System Architecture



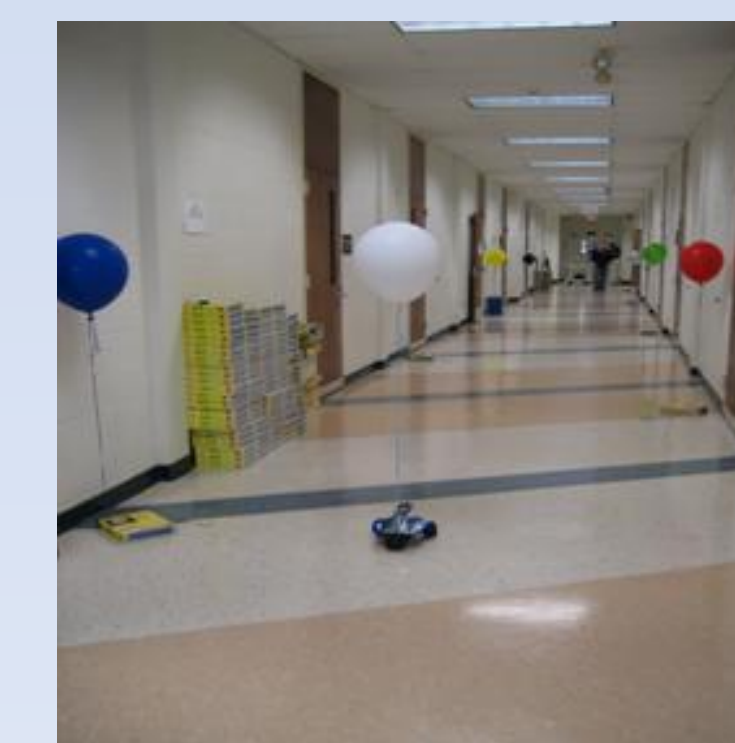
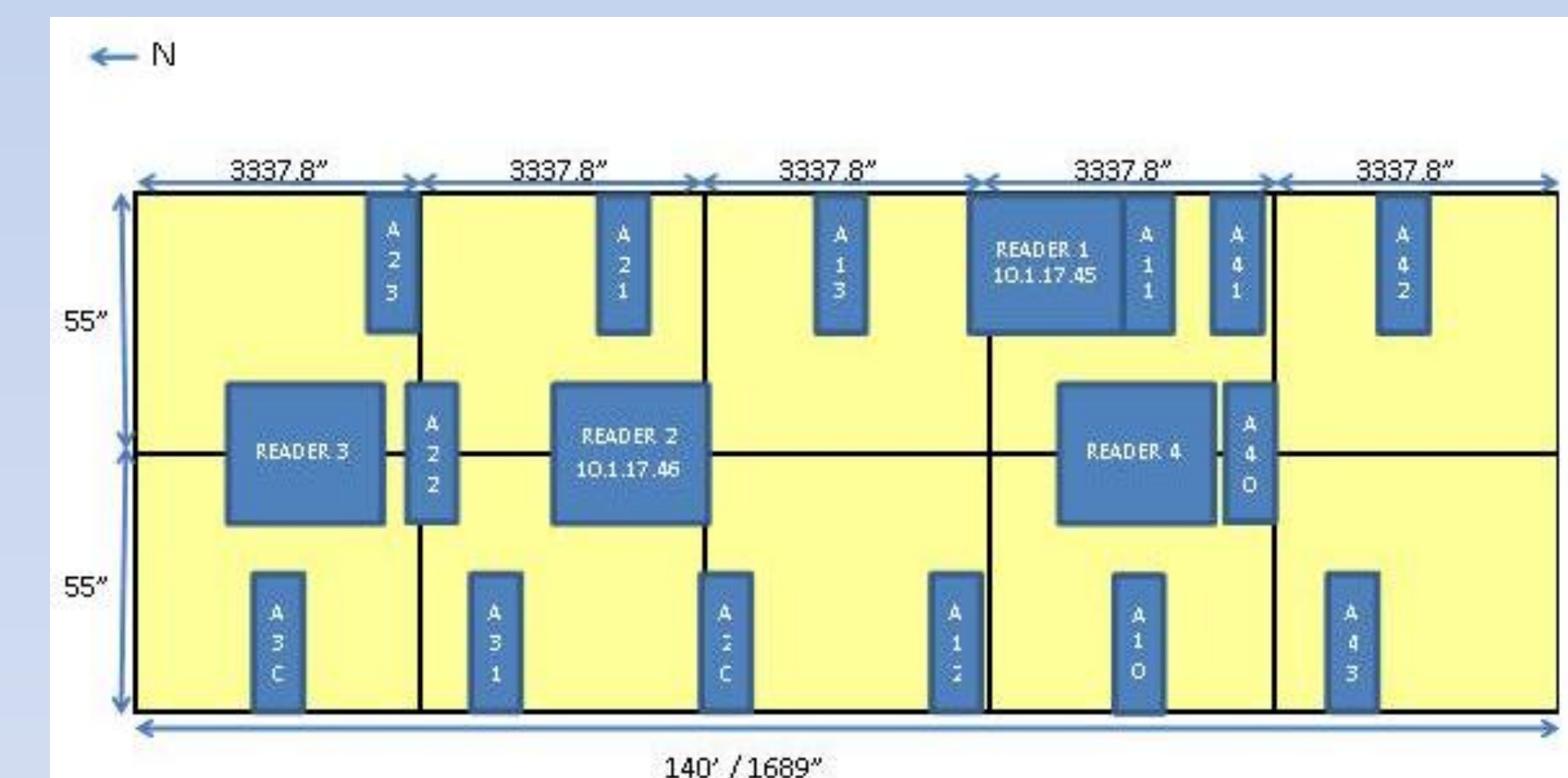
Technologies Used

- **Passive RFID**
 - Alien Readers/Antennas
 - Omni-ID & Alien Tags
- **Pioneer Robot**
 - Wireless Control
 - Grabber
 - Video Streaming
- **Electronic Floor Plan**
 - FloorView
 - GIS
- **SDEs**
 - JAVA, C#, HTML
 - XML, SENSORML
 - Relational Database

Illustrative Layer On GIS Floor Plan Howard Hall Level 1



RFID Reader/Antenna Placement and Location Grid



**Balloons with RFID
Tags Simulating
Objects Plus Robot**